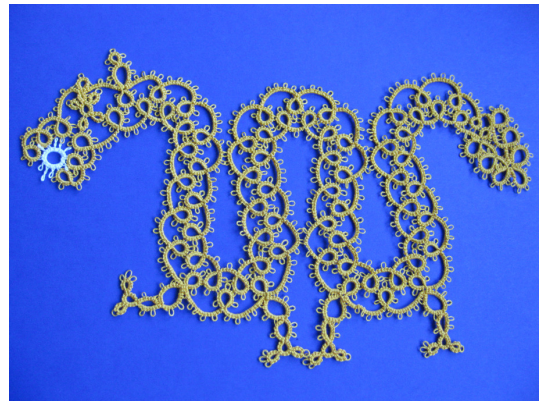




# Chinese Dragon

Design: Anne Bruvold

In July 2009 I went to China to see the total solar eclipse of 22<sup>nd</sup> July. After the experience I decided I had to make a dragon! This was supposed to be a solar eclipse dragon, but turned out a Chinese dragon.



The Chinese dragon can be made with either the sun or a pearl in his mouth. You can also tat the pearl to find the size and use it to find a fitting button or similar to replace the tatted pearl. You can also give it a pearl to hold in its claws.

Most of the pattern is rings and chains, but you also need to know how to make Self Closing Mock Rings.

A Self Closing Mock Ring (SCMR) is in reality a chain curving to join the end to the beginning of the chain. You can have floating rings on a SCMR the same as you can have a floating ring on a chain. To make a SCMR, make a loop of the shuttle thread letting it run from the pinch holding the tatting around the pinkie on the same hand, back to the pinch before tatting as if tatting a chain. Take care not to pull out the loop. When the SCMR is done, put the shuttle through the loop, and close the loop by pulling the shuttle thread. See <http://nupерelle.net/om/hvordan/Video/FalskRing.wmv> for a video. There is no narration, and Norwegian text.

## You need

Two shuttles

A suitable dragon colour thread

White or very bright yellow for the sun, or grey or metallic for the pearl.

## Symbols

R	Ring
C	Chain
SCMR	Self Closing Mock Ring
numbers	The number of double stitches (dst)
p	Picot
3-3	3 dst, picot, 3 dst
--	Long picot
----	Even longer picot
v	Use a paperclip or double piece of thread to prepare for joining from the underside
^	Picot you'll be joining to later. This is used to mark joining picots on the sun/pearl and selected places on the dragon.
.	Close the ring or finish chain
[...] <sup>xn</sup>	Do the part inside the brackets n times
[R: 2-2. C: 2-2.] <sup>x2</sup> = R: 2-2. C: 2-2. R: 2-2. C: 2-2.	

## Pattern

Hide ends using your preferred method.  
Start by making either Sun or Pearl

### Sun

R: 1--2^2--2---2--2^2--2^2--2---2--2^1.

Make sure the shuttle thread exits the ring at the backside as this will make the ring more circular.

For extra effect, make the decorative picots twisted picots.



### Pearl

R: 2^8^4^8^2.

Make sure the shuttle thread exits the ring at the backside as this will make the ring more circular.



### The dragon

The dragon is done using two shuttles. Start using CTM (continuous thread method) if you wish. Hide ends as you go by tatting over ends or similar.

Reverse work between rings and chains unless otherwise noted.

Use Shuttle 1 as working shuttle until the tail.

### Lower part of head

The first two rings are to be joined to two joining picots at the sun ring with only one decorative picot in between.

R: 3-3-3+3-3-3.      Join to a joining picot on the sun ring (see photo)

C: 3-3-3.

R: 3-3+3+3-3-3.      Join to the second last picot of the first ring and the next joining picot on the sun

C: 3-3-3.

R: 3-3+3-3-3-3-3-3.      Join to the second last picot of the previous ring

C: 3-3-3-3.

R: 3-3-3-3-3-3-3-3.

C: 3-3-3-3.



### Lower side of body

From here on there will be no joining of rings until after the tip of the tail (except for the feet).  
There will be some joining of chains.

[R: 3-3-3-3-3-3. C: 3-3-3.]x3

[R: 3-3-3-3-3-3. C: 3-3-3-3-3.]x2 (x3 for a longer body)

R: 3-3-3-3-3-3. C: 3-3-3-3-3.

R: 3-3-3-3-3-3. C: 3-3-3-3-3-3.

### Foot version 1\*\*

(skip if you don't want feet on your dragon)

C: v3+3-3-3. Insert a double thread at the beginning of the chain. Join to the last picot on the previous chain.

C: v3+3-3-3. Insert another double thread as before. Join to the last picot on the previous chain.

SCMR: 4(R: 4-1-1-4.)4(R: 4-4.)4.

C: 3-3-3+. Use the loop of the double thread prepared previous to join to the beginning of the previous chain.

C: 3-3-3-3+. Join to the beginning of the first chain of the foot

### \*\* Foot version 1 done

R: 3-3-3-3-3-3. C: 3+3-3-3-3-3. Join to the last picot of last chain of the foot.

R: 3-3-3-3-3-3. C: 3-3-3-3-3-3.



### Foot version 1 (see \*\*...\*\* above)

R: 3-3-3-3-3-3. C: 3+3-3-3-3-3. Join to the last picot of the last chain of the foot.

R: 3-3-3-3-3-3. C: 3-3^3-3-3. Tip: mark the ^ picot using a piece of thread  
(x3 for a longer body)

[R: 3-3-3-3-3-3. C: 3-3-3-3-3-3.]x2

[R: 3-3-3-3-3-3. C: 3-3-3-3-3-3.]x5

[R: 3-3-3-3-3-3. C: 3-3-3-3-3-3.]x2 (x3 for a longer body)

R: 3-3-3-3-3-3. C: 3-3-3+3-3. Join to the ^ picot on the previous chain with 4 picots

R: 3-3-3-3-3-3. C: 3-3-3-3-3-3.

### Foot version 2

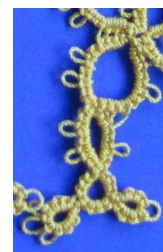
C: v3+3-3-3-3. Insert a double thread at the beginning of the chain. Join to the last picot on the previous chain.

C: v3-3-3-3. Insert another double thread as before.

SCMR: 4(R: 4-1-1-4.)4(R: 4-4.)4.

C: 3-3-3-3+. Use the loop of the double thread prepared previous to join to the beginning of the previous chain.

C: 3+3-3-3-3+. Join to the last picot of the previous chain and to the beginning of the first chain of the foot



### Foot version 2 done

R: 3-3-3-3-3-3. C: 3+3-3-3-3-3. Join to the last picot of last chain of the foot.

R: 3-3-3-3-3-3. C: 3-3-3-3-3-3.

### Foot version 1 (see \*\*...\*\* above)

R: 3-3-3-3-3-3. C: 3+3-3-3-3-3. Join to the last picot of the last chain of the foot.

R: 3-3-3-3-3-3. C: 3-3-3-3-3-3.

[R: 3-3-3-3-3-3. C: 3-3-3-3-3-3.]x2 (x3 for a longer body)

[R: 3-3-3-3-3-3. C: 3-3-3-3-3-3.]x4

R: 3-3-3-3-3-3. C: 3-3-3-3-3-3.

R: 3-3^3-3-3.

## Tail

Reverse work and switch to shuttle 2 as working shuttle.

R: 3+3-3-3-3-3-3-3. Join to the last picot on the chain

C: 3-3-3.

R: 3-3-3+3-3-3-3-3. Join to the second last picot on the previous ring

C: 3-3.

R: 3-3-3+3-3-3-3-3. Join to the second last picot on the previous ring

[R: 3+3-3-3-3-3-3-3.]x2 Join to the last picot on the previous ring

C: 3+3. Join to the p on the previous chain

R: 3-3+3-3-3-3-3-3. Join to the 3<sup>rd</sup> last picot on the previous ring

C: 3+3-3. Join to the last picot on the next chain

R: 3-3+3-3-3-3-3-3. Join to the 3<sup>rd</sup> last picot on the previous ring

## Tail done

Do not reverse work.

Switch to shuttle 1 as working shuttle

Lock join to the ^ picot of the last ring before the tail

## Upper side of body

C: 3+3. Join to the last picot of the last ring on the tail

R: 3+3-3+3. Join to the next picot of the last ring before the tail and the second last picot of the next ring on the lower side of the body

C: 3-3-3-3.

From here to the head all rings are to be joined to the second last and second picots on two neighbouring rings on the lower side of the body.

R: 3-3+3-3+3-3. C: 3-3-3-3-3-3. Join as noted.

*a*

[R: 3-3+3-3+3-3. C: 3-3-3-3-3-3.]x2 Join as noted.

R: 3-3+3-3+3-3. C: 3-3^3-3-3.

[R: 3-3+3-3+3-3. C: 3-3-3-3.]x2 (x3 for a longer body)

[R: 3-3+3-3+3-3. C: 3-3.]x5

[R: 3-3+3-3+3-3. C: 3-3-3-3.]x2 (x3 for a longer body)

R: 3-3+3-3+3-3. C: 3-3-3+3-3. Join chain to the ^ picot

[R: 3-3+3-3+3-3. C: 3-3-3-3-3-3.]x2

Repeat from *a* once more

R: 3-3+3-3+3-3. C: 3-3-3-3-3-3.

## Ear

Do not reverse work.

SCMR: 3+3-3-3(R: 3-3-3-3.)3-3-3-3. Join to the last p on the previous chain

## Ear done



### Upper side of head

R: 3-3+3-3+3-3.

Join to the second last picot on the same ring as previous and the third picot on the next ring (7 picot ring)

C: 3+3-3-3-3.

Join to the last picot on the SCMR of the ear



### Eye

Switch to shuttle 2 as main working shuttle

R: 3+3-3-3. Join to the last picot on the previous chain.  
(Reverse work)

C: v2-2. Insert a double thread at the beginning of the chain.

SCMR: 2(R: 2+2-4. join to the p on the previous chain)

4(R: 4+4. Join to the third picot on the same 7 picot ring as previous)

2(R: 4+4. Join to the third last picot on the next 7 picot ring)

4(R: 4-2-2.)

2.

C: 3+3+. Use the loop of the double thread prepared previous to join to the beginning of the first chain of the eye.

Reverse work and switch to shuttle 1 as working shuttle

### Eye done

C: 3+3-3-3-3. Join to the last p on the floating ring

R: 3-3-3+3-3-3-3-3. Join to the middle picot on the last 7 picot ring the eye was joined to

C: 3-3-3.

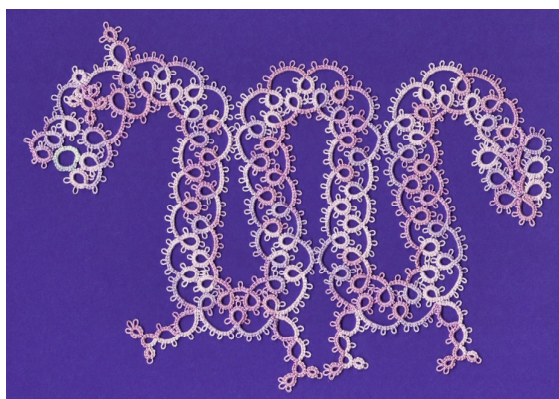
R: 3-3+3+3-3-3-3. Join to the second last picot on the previous ring and the next joining picot on the sun ring

C: 3-3-3.

R: 3-3+3+3-3-3-3. Join to the second last picot on the previous ring and the next joining picot on the sun ring.

Finish by hiding the ends.

Enjoy!



Longer version